

# Portsmouth Division VCC

## Recruit Training Aides



# Camouflage & Concealment



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# Camouflage & Concealment 1

- ▶ There are six basic principles of camouflage and concealment
- ▶ You must know how to camouflage and conceal yourself or you will be easily seen.
- ▶ The tone and colour of the hands, neck and face and the shape, surface and silhouette of the pack must not contrast with the back grounds.
- ▶ Put camouflage cream, mud, burnt cork etc. on the face, neck and hands
- ▶ Attach foliage from area to break up the pack's outline.
- ▶ It may be necessary to camouflage your weapon system by binding scrim or hessian round metal parts; but be careful that none of it blocks the view through the sights.



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# Camouflage & Concealment 2

**Shape:** The human body is an odd shape in nature that we are 'programmed' to recognise, therefore it's shape needs breaking up, with natural foliage to disguise it's usual outline as well as that of your webbing etc.



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# Camouflage & Concealment 3

**Surface:** The surface of you and your equipment needs certain measures to make it blend in with your surroundings. Also make sure you have nothing shiny or reflective, which will quickly give your position away.

**Shadow:** Friend and foe, in Close Quarter Battle, with the sun behind you, your shadow may be cast past the corner of a wall alerting any enemy to your presence. Shadows should be used to their full potential, staying in them as much as possible is a great tactic.



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# Camouflage & Concealment 4

**Silhouette:** Think of the band of brothers DVD cover. This shows how much you would stand out against the sky line either at night or day. Avoid crests and hilltops and avoid a silhouette.



**Spacing:** An obvious one, keep as spread out as possible to prevent the section all being taken out in one go by effective enemy fire.

**Movement:** Movement draws the eye. When you give arm-and-hand signals or walk about your position, your movement can be seen by the naked eye even at long ranges. In defence, stay low, still and move only when necessary. In attack, ideally move only on covered and concealed routes.



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